

Emerging Performance Review Tool (A)		PC Name	Player Surname		D.O.B. (--/--) - age		Overall scores
		Reviewer	Player Forename		Date(--/--)		
		1	2	3	4		
Trainability/task mastery	Motivation	Motivation to train is questionable	~ motivation to train	Consistently motivated to train	Highly self motivated in training		0
	Feedback	Resistant to feedback: doesn't act upon it	~ response to feedback, sometimes acts upon it	Responds to feedback and often acts upon it	Seeks out, accepts and quick to act upon feedback		
	Learning	Slow learner in most areas	~ ability to learn – some good/some weak areas	Good learner in many areas of the game	Consistently quick learner in most areas of the game		
	Focus	Poor focus: easily distracted, lacks persistence	~ focus, sometimes distracted, variable persistence	↑ average focus/persistence, occasionally distracted	Focuses effectively: cuts out distractions, highly persistent		
	Expression	Player rarely expresses their views or ideas	~ expression of views/ideas – needs prompting from coach	Will often express views/ideas	Open, honest + 2 way comm ⁿ between coach and player		
Winning Characteristics	Competition	Lacks motivation in competition	~ desire to compete	Usually keen to compete	Highly self motivated to compete		0
	Emotions	Lacks emotional control: often displays –ve emotions	~ control of emotions	Reasonable control of emotions: usually +ve	Controls –ve emotions, displays +ve emotions		
	Belief	Little belief in own ability to succeed: unconfident	~ self belief which is often lost under moderate pressure	Self belief sustained under moderate levels of pressure	Unshakeable belief in their own ability to achieve		
	Challenge	Often backs down from challenges	Sometimes rises to the challenge	Often takes on challenge: above average success	Tough: enjoys taking on a challenge/ often succeeds		
	Pressure	Loses control under pressure	Makes many errors of judgement under pressure	Often displays ability to think clearly under pressure	Thinks Clearly Under Pressure (TCUP)		
	Realism	Unrealistic goals: subjective, emotional, shallow assess ^t	Realistic goals: subjective, shallow, emotional assess ^t	Realistic goals: is developing objectivity + ability to evaluate	Realistic but challenging goals: objective, calm assessment		
	Losses	Losses/setbacks do not hurt, learns little from experience	Upset at losses/setbacks, learns slowly from experiences	Upset at losses/setbacks, gradually learns from experience	Upset at losses/setbacks – then considered, +ve response		
	Accountable	Unwilling/unable to accept accountability for actions	Sometimes accepts accountability for own actions	Generally accepts accountability for own actions	Accepts accountability for own actions + responds effectively		
Lifestyle	Self reliance	Relies heavily on others to manage commitments	Shows some evidence of self management	Self manages the majority of areas	High level of self management		0
	Nutrition	Poor application of nutritional advice	~ approach to effective nutritional advice	Tries to implement sound nutritional advice	Very committed to applying sound nutritional advice		
	Lifestyle	Lifestyle issues frequently affect sports performance	Lifestyle issues sometimes affect sports performance	Lifestyle issues occasionally affect sports performance	Lifestyle issues rarely affect sports performance		
	Managing time	Lacking in time management skills	Needs frequent support to maintain effective time managt	Usually good at managing time	Consistently effective time manager		
	Plan	Disorganised: little evidence of /adherence to a plan	Some planning but inconsistent adherence	Planning in evidence and usually adheres to plan	Highly effective planner: sticks to plan in committed fashion		
Competition/ results profile	Competes regularly (3 or more) on BE circuit in bronze singles events	Competes regularly on BE circuit (3 or more) in silver/gold singles events	In a year/season 3 singles ¼ finals reached in listed U11/12/ 13/14/15/17/19 events	Has achieved 4+ singles wins against top 5 in age group in 1 year		0	
Tactical Awareness	Spatially	Doesn't hit to space, covers own space ineffectively	Beginning to gain understanding of covering/using space	Beginning to apply understanding of use of space	Excellent use of space and adapts use of space instinctively		0
	Self aware	Unaware of own strengths/weaknesses	Aware - strgths/ wkns – finds it hard to use practically	Beginning to use strengths/ cover weaknesses effectively	Maximises own strengths/ minimises weaknesses		
	Opponent aware	Unaware of opponent's strengths/weaknesses	Aware of opponent's stgths/wkns – finds it hard to use practically	Spots strengths/ weaknesses and can sometimes exploit	Spots + exploits opponent's strengths/weaknesses		
	Partner aware	Poor at using basic doubles formations	Use of basic doubles formations but regimented	Covers court/situations effectively with partner	Adapts instinctively in games to different situations/partners		

Emerging Performance Review Tool (B)		Player Surname	0	Player Forename	0	D.O.B. (--/--/--)	00/01/00	Overall scores
		PC Name	0	Reviewer	0	Date(--/--/--)	00/01/00	
		1		2		3		
Racket skills	Grips	Grips incorrect/tight		Basic/thumb grips in evidence but tight		Relaxed grips maintained in predictable situations		0
	NS (BH+FH)	Net shots lack touch and control – hard hands		Basic net shots – hard hands but touch/feel developing		Basic net shots played with feel (soft hands)		
	Lifts (BH+FH)	Lift backswing takes hand behind body		Lift backswing - racket head goes behind body		Lift backswing - racket head in front of body		
	FC range of strokes	Very narrow range of strokes in forecourt		Some variety of fc strokes (eg. some of spin ns, x-net, held net+ lift)		Wide range of fc strokes (e.g. most of spin ns, x-net, held net+ lift)		
	FH OH	Disjointed, unnatural + long throwing action		Tight but compact preparation, long action		Relaxed, compact preparation and compact throw		
	FH OH range	Very narrow range of oh strokes		Some variety fh oh's: (e.g. clips, slices, held clear, stopdrop)		Wide range fh oh's: (e.g. most of clips, slices, held clear, stopdrop)		
	BH drive	No thumb grip, floppy wrist, long swing from shoulder		Thumb grip used but tight, wrist "stronger", long swing		Rlxd thb grip, forearm rotation developing, long follow through		
	BH OH	Floppy wrist, elbow up early, minimal forearm rotation		Stable wrist, long swing, little use of forearm rotation		Stable wrist, uses arm rotation, compact hit, developing power/ variety		
	Pace	Only uses extremes of pace strokes – fast or slow		Able to vary pace on strokes in predictable practices		Able to vary pace on strokes in less predictable practices		
	Turning the shuttle	Struggles to turn the shuttle away from an attacker		Technically proficient turning the shuttle in predictable practices		Able to turn the shuttle in less predictable practices		
Athleticism	Acc _n	Slow and/or uncontrolled acc _n and dec _n		Control of acc _n + dec _n improving but slow		Controlled acc _n + dec _n - above average speed		0
	Leg Power	Limited leg power – low jump scores		↓ average leg power - ↓ average jump scores		Good leg power – ↑ above average jumps		
	Endurance	Low endurance frequently a factor in losses		Below average endurance sometimes a factor in losses		Copes well with long rallies/matches/tournaments		
	Agility	Very limited agility		Basic agility in predictable situations (e.g. shadowing)		Agility developing in unpredictable situations		
	Split-step	No split-step, slow to move off		Balanced split step – high jumping action,		Balanced and timed split step, jump less pronounced		
	Posture + balance	Upper body leads, legs follow		Legs drive movement, upper body uncontrolled		Legs drive - upper body controlled but stiff		
	Quick feet	Very slow feet		↓ average foot quickness compared to peers		↑ average foot quickness compared to peers		
	Speed	Covers ground slowly		↓ average speed covering ground compared to peers		↑ average speed covering ground compared to peers		
	Patterns	Few engrained patterns of movement		Some patterns of movement, linking specific court areas		Good patterns of movement but lacks instinctive variation		
	Jump/ land	Uncoordinated jumps + unbalanced landings		Basic jumps coordinated with balanced landings		Range of jumps expanding – coordination/balance sustained		
Lunge	Lunging misaligned, limited range, off-balance recovery		Lunge aligned but limited range, off-balance recovery		Aligned lunge with good range, adequate recovery			